

A Unified Neural Scheme for Facial Image Understanding

Pr. Christophe Garcia

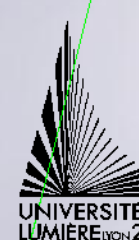
Christophe.Garcia@liris.cnrs.fr

Laboratoire d'InfoRmatique en Image et Systèmes d'information

LIRIS UMR 5205 CNRS/INSA de Lyon/Université Claude Bernard Lyon 1/Université Lumière Lyon 2/Ecole Centrale de Lyon
Université Claude Bernard Lyon 1, bâtiment Nautilus
43, boulevard du 11 novembre 1918 — F-69622 Villeurbanne cedex
<http://liris.cnrs.fr>



Université Claude Bernard  Lyon 1

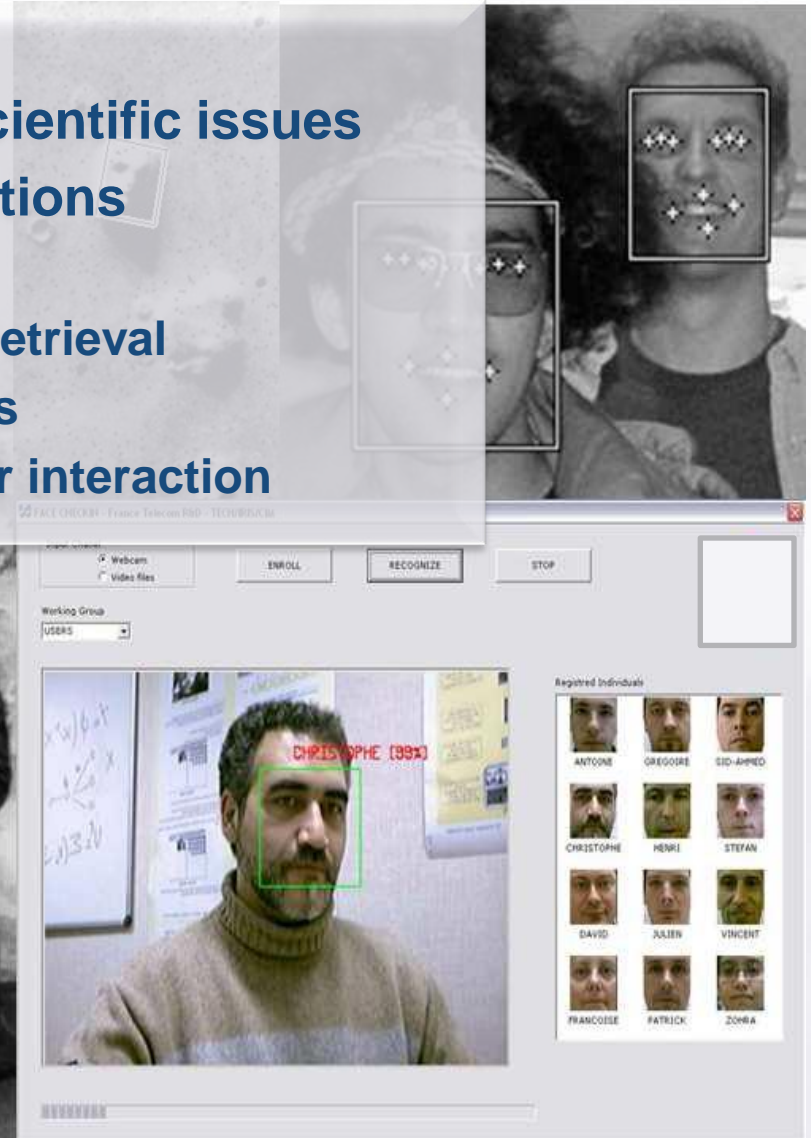


Colleagues

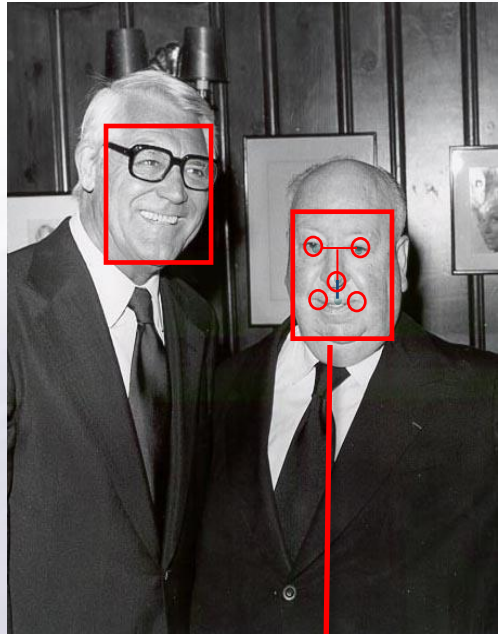
- ☰ This work has been performed from 2002 to 2010 in:
- ☰ University of Crete, Computer Science Department (2002-2003)
 - with Manolis Delakis
- ☰ France Telecom R&D / Orange Labs (2003-2010)
 - with
 - Stefan Duffner,
 - Franck Mamalet,
 - Sébastien Roux

Facial Analysis

- Very active research field
- Challenging and exciting scientific issues
- Numerous possible applications
 - Model-based video coding
 - Image/video indexing and retrieval
 - Surveillance and biometrics
 - Intelligent human-computer interaction

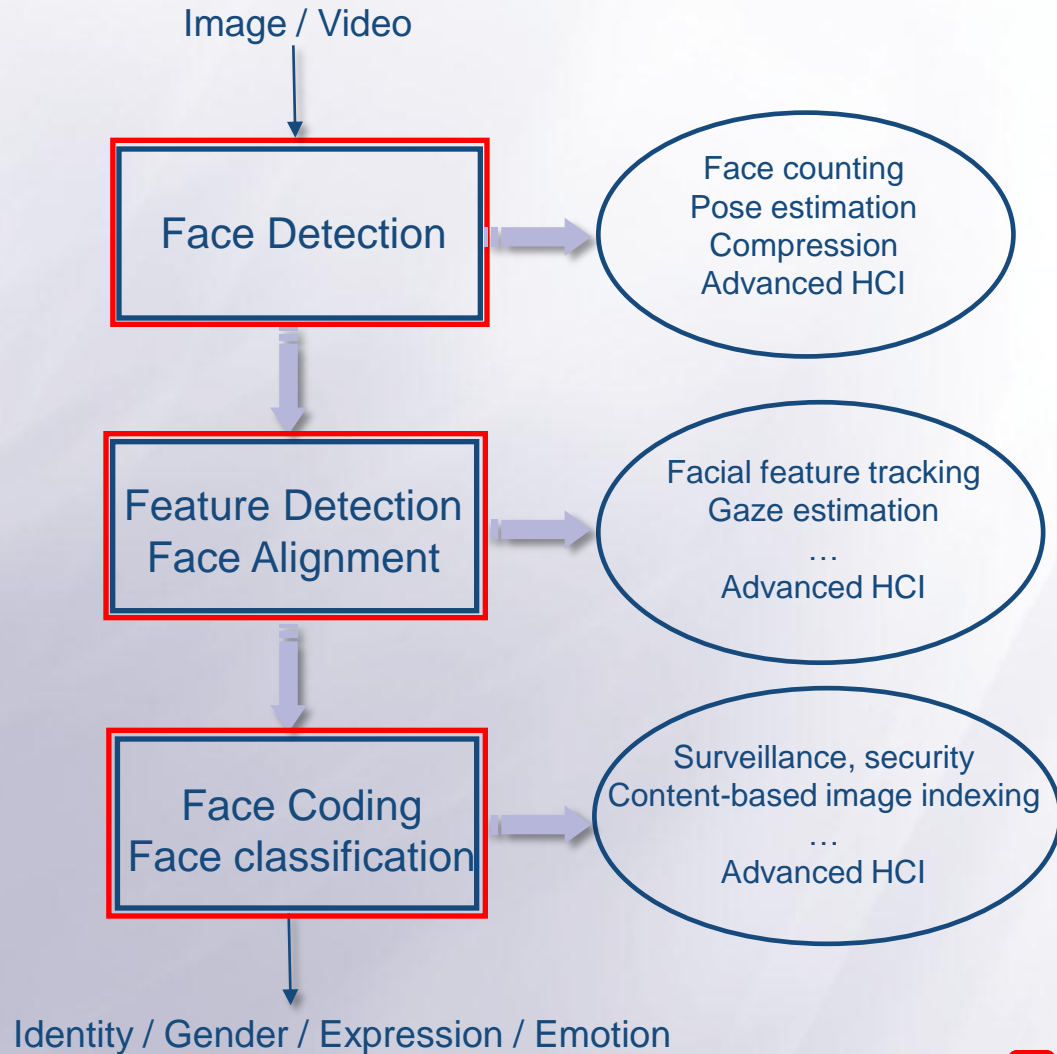


Generic System for Facial Analysis



Database

Alfred Hitchcock



Challenges



Face pattern variability

- size
- orientation, pose
- skin tone
- expressions
- occlusions,...

Scene complexity

- textured background
- uncontrolled illumination
- video blurring effect
- low quality images,...

Principles and Guiding Rules

Generic methods

- directly usable or easily extended to allow analysis of other visual objects
- no use of ad-hoc heuristics (low-level processing or high-level decisions)

Robustness in real-world conditions

- taking into account all the variability factors affecting faces
- without considering a specific application context

Processing speed and compactness

- indexing video and very large image databases
- methods possibly embedded (and paralyzed) on constraint systems

Machine Learning

- automatically infer robust classifiers from many examples, affected by all variability factors
- joint learning of the traditional stages of feature extraction and classification

Convolutional Face Finder (CFF)

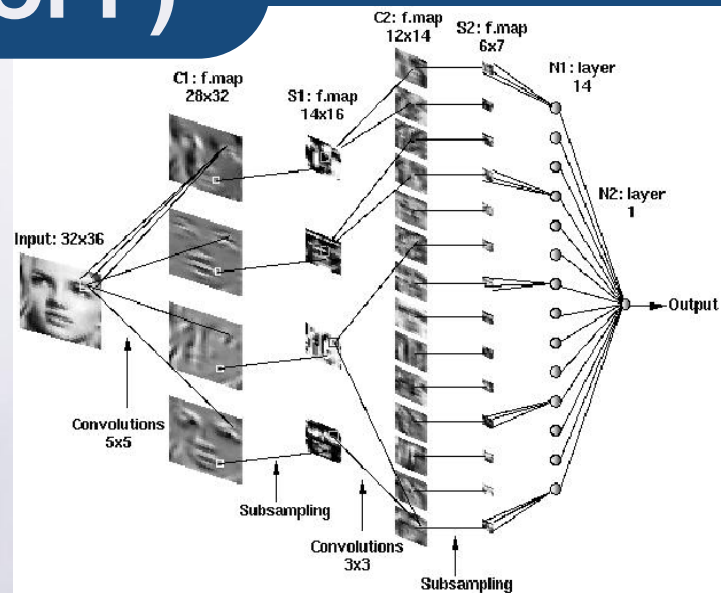
Convolutional Neural Networks

- Seminal work of Fukushima (88) and LeCun (90)
- Principles of mammalian visual processing
 - Simple-to-complex cells
 - Cascade of convolutions and subsamplings
 - Local receptive fields
 - Shared weights

Built-in extraction + classification modules

- No hand-crafted extraction or classification rules
- No preprocessing
- Automatically learnt feature extractors and classifiers
- Robustness to pattern variations, occlusions, noise...
- Straightforward fast implementation

Best state-of-the-art results on the CMU database



C. Garcia and M. Delakis, "Convolutional Face Finder: a Neural Architecture for Fast and Robust Face Detection", IEEE transactions on Pattern Analysis and Machine Intelligence (TPAMI), 26(11), November 2004, pp. 1408-1423

CFF Architecture- Learning



retina

F

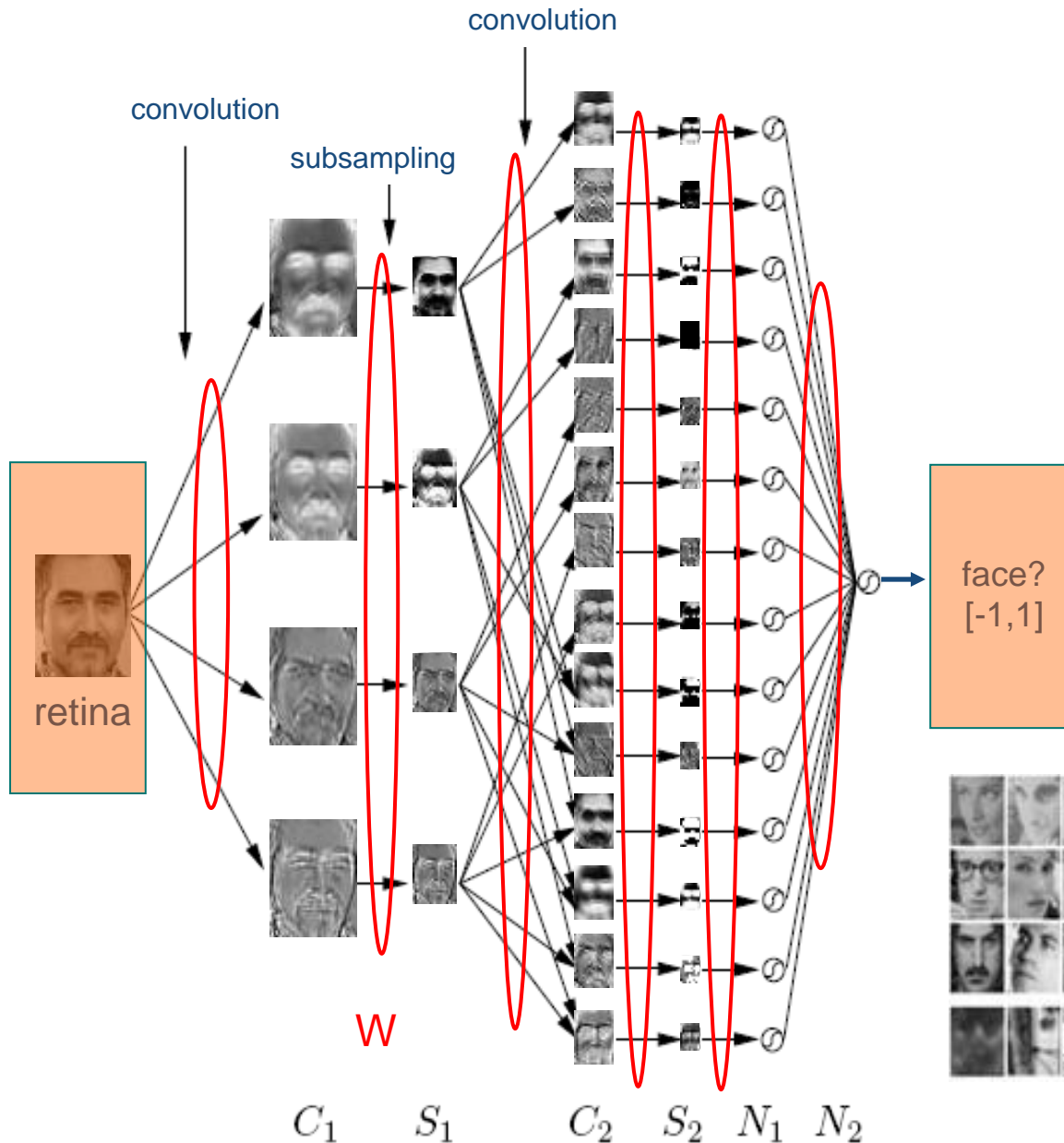
face?
[-1,1]

Build a function F such that:

$F(\text{Image}) \rightarrow 1$ if face image

$F(\text{image}) \rightarrow -1$ otherwise

CFF Architecture- Learning



Find synaptic weights W
that minimize MSE

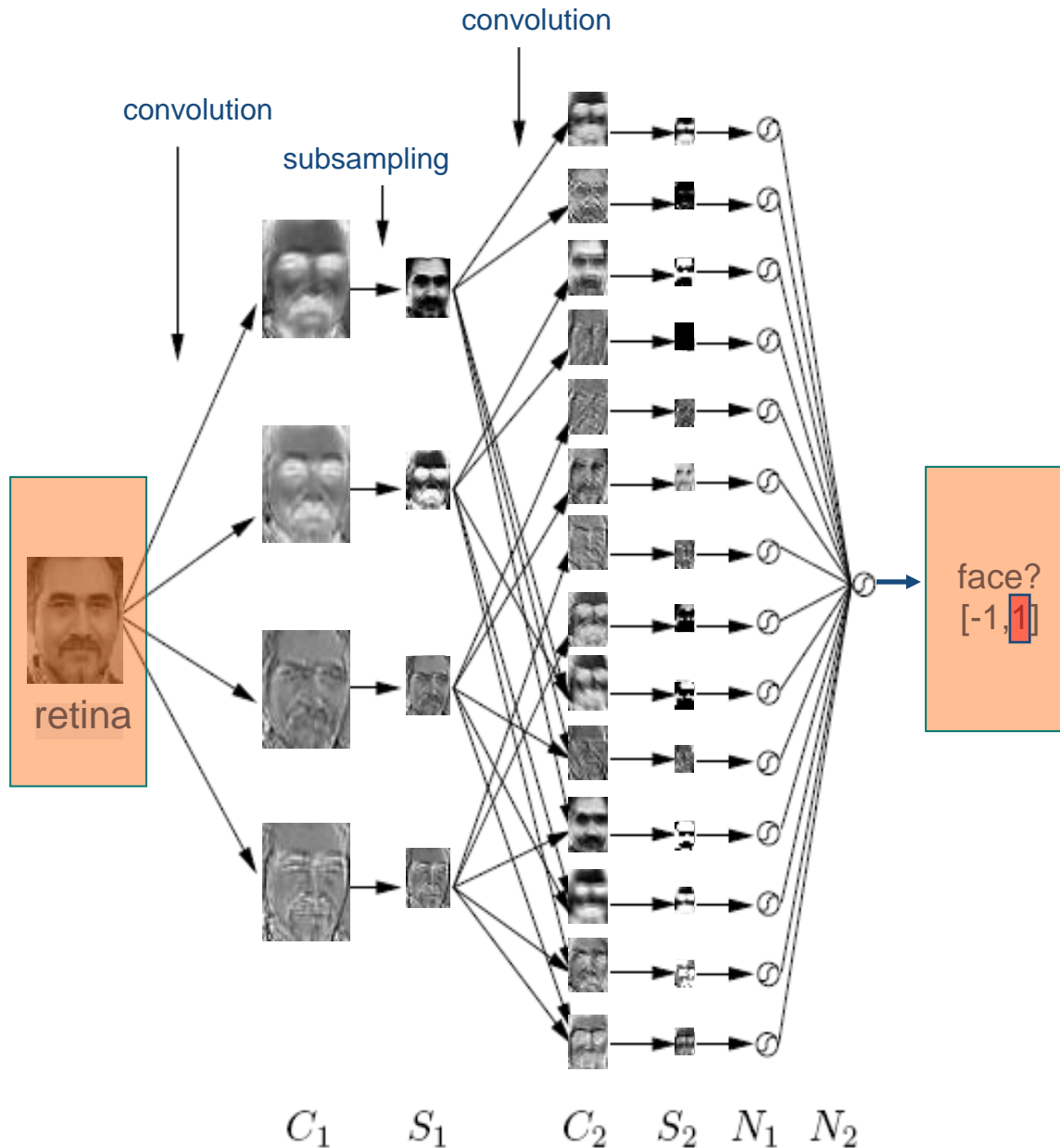
$$\sum (F(\text{image}, W) - \text{class})^2$$

on all training examples

Class = 1 for face image
Class = -1 otherwise



CFF Architecture- Learning



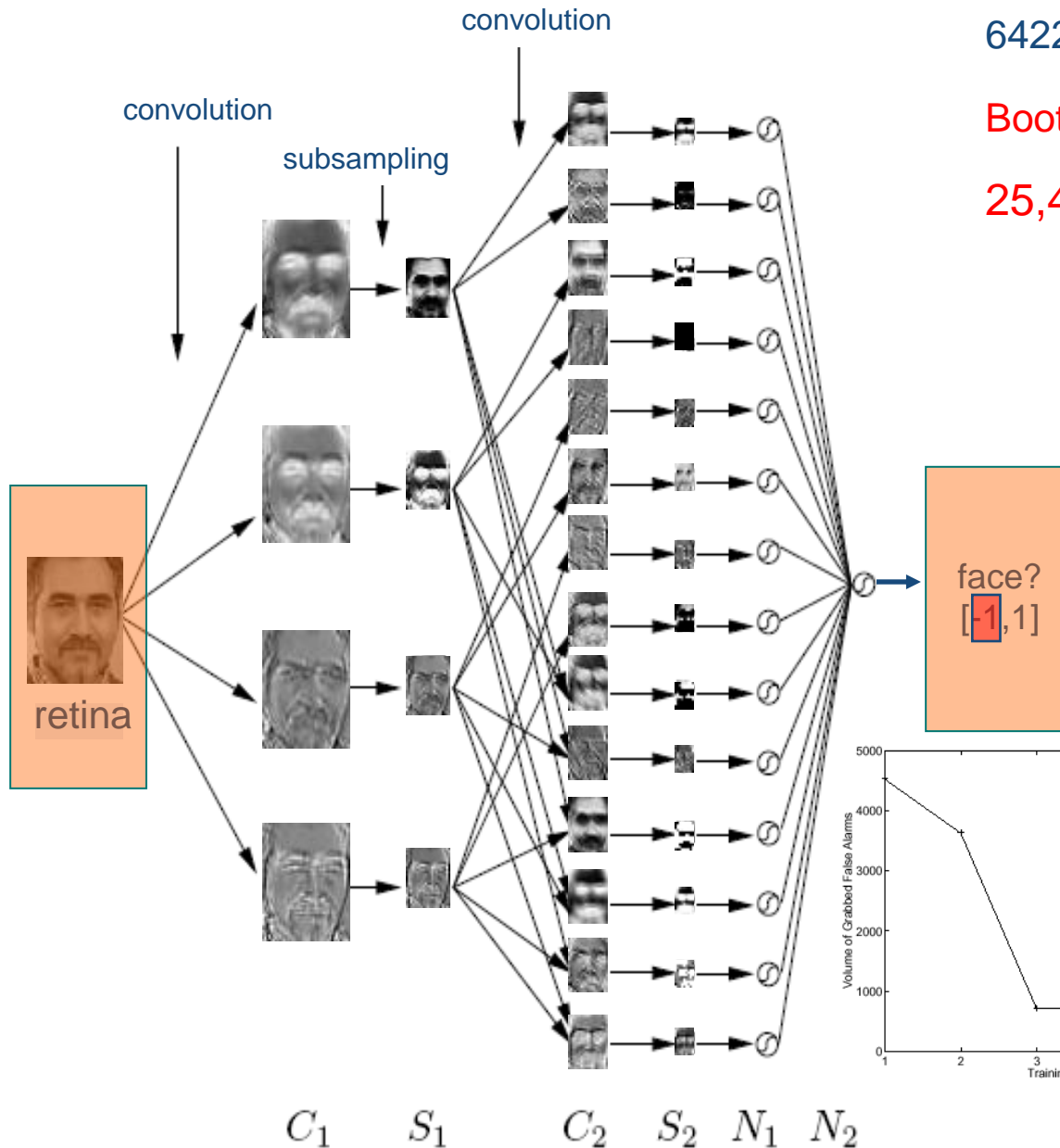
3702 face images (32x36)
(web, scan,...)

Artificially transformed
(rotation, translation, contrast, smoothing, ...)

25,212 face examples



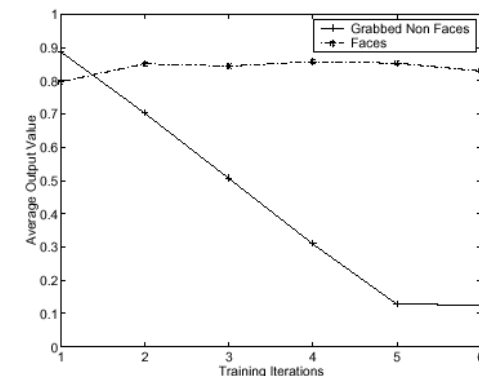
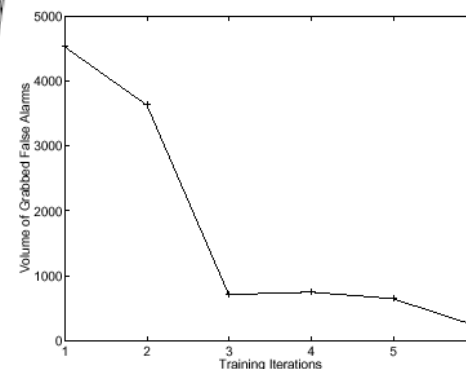
CFF Architecture- Learning



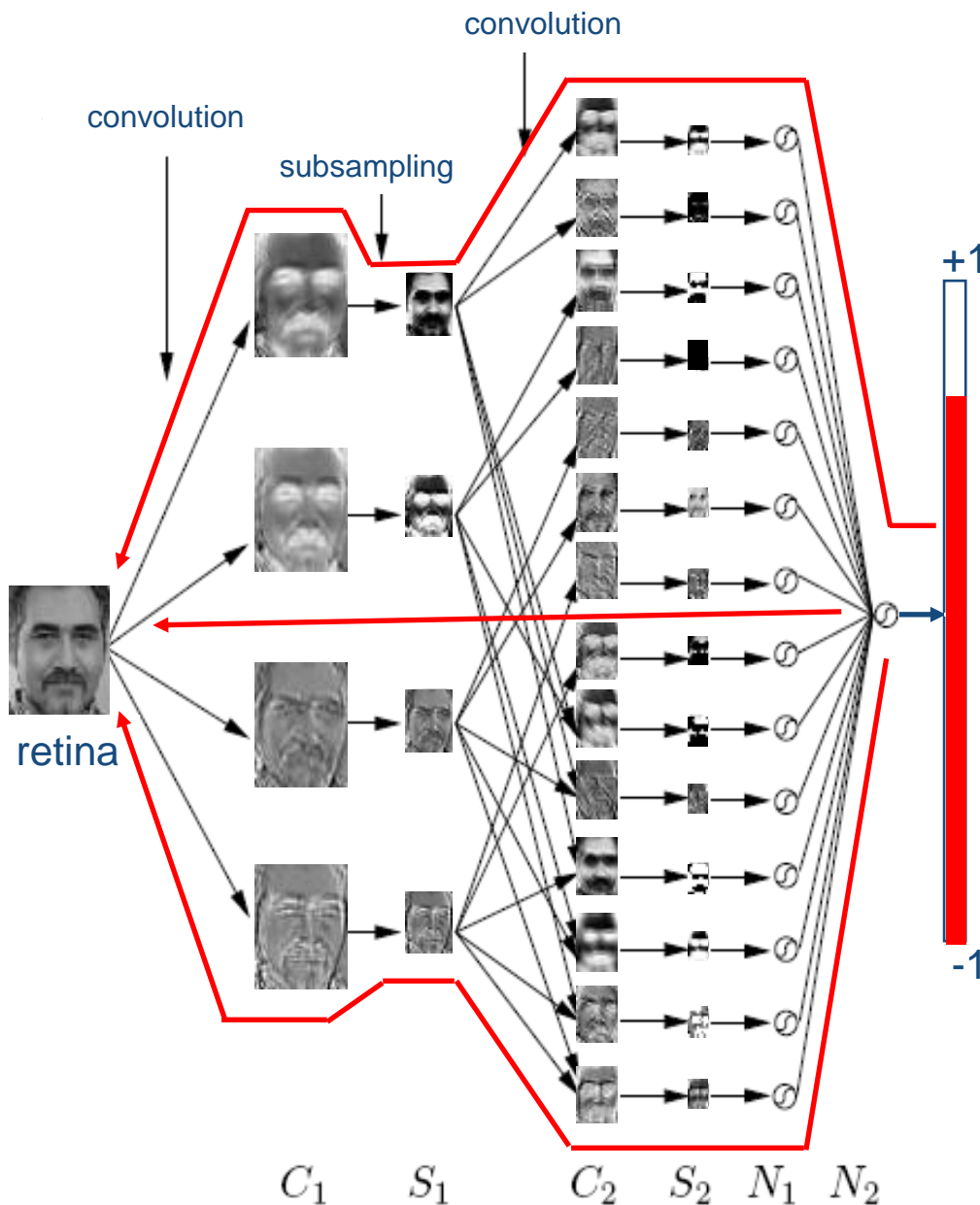
6422 non-face examples

Bootstrap: 19,065 false alarms

25,487 non-face examples



CFF Architecture- Learning



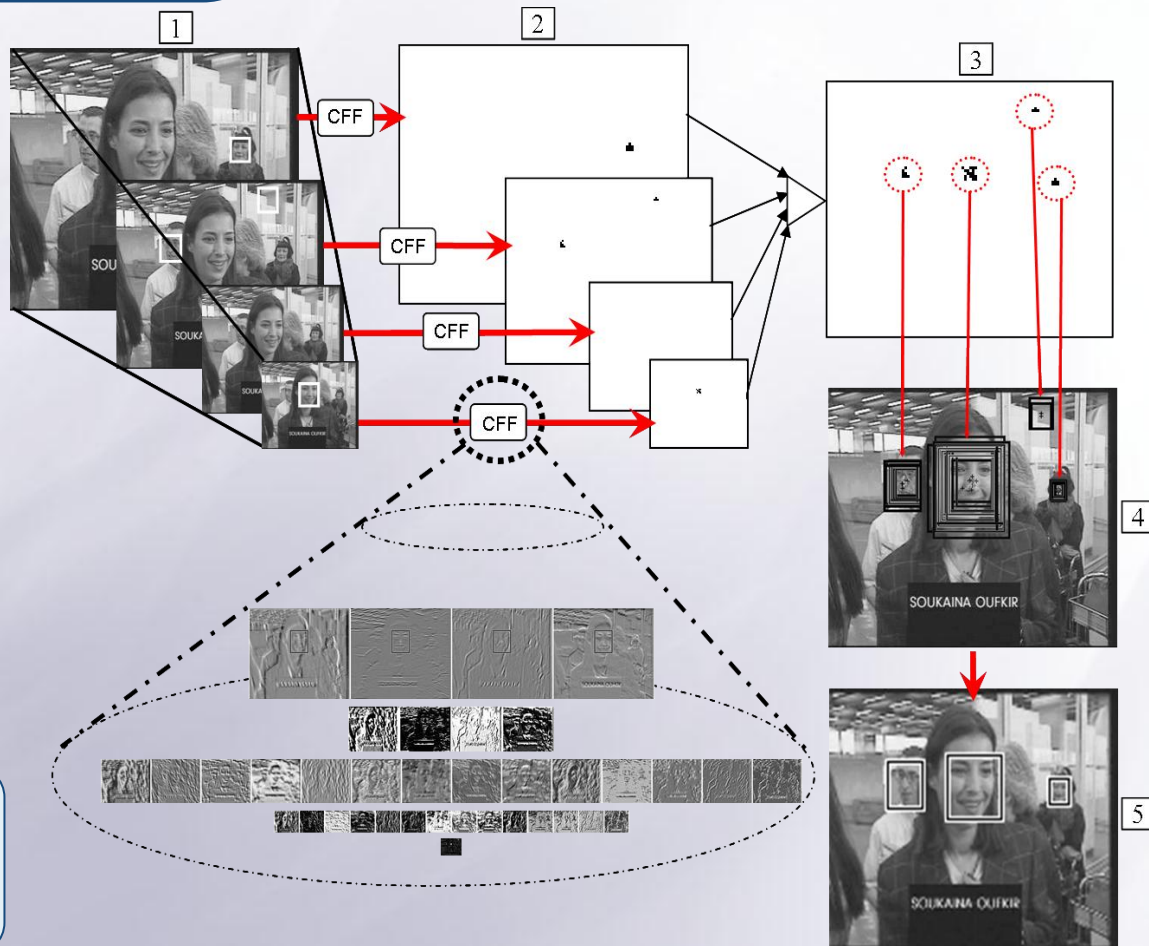
$\Delta = (\text{output} - \text{class})$
face?
[-1,1]

Output > 0 → face!

- ✓ 131.475 synaptic weights
- ✓ 951 weights W to learn
- ✓ via gradient backpropagation

Searching for faces...

- 1 Produce a **multi-scale Pyramid** (factor 1.2)
- 2 **Convolve** each pyramid image
Positive answers correspond to **candidate face locations**
- 3 **Project** the candidate faces back to the original image scale and **fuse** them
- 4 Apply the neural filter in a **finer pyramid** centered at each candidate face locations
- 5 **Classify** considering the **local volume of positive answers** (*ThrVol*)



Processing Speed (Pentium IV) : 10 fps
(384x288)

Versus State-of-the-Art Approaches

CMU Face database

Methods	False Alarms				
	0	10	31	65	167
Rowley <i>et al.</i> [RBK98a]	-	83,2%	86,0%	-	90,1%
Schneiderman <i>et al.</i> [SK98]	-	-	-	94,4%	-
Li <i>et al.</i> [LZZ ⁺ 02]	-	83,6%	90,2%	-	-
Viola - Jones [VJ01]	-	76,1%	88,4%	92,0%	93,9%
Osadchy <i>et al.</i> [OLM07]	-	-	-	83,0%	88,0%
Garcia - Delakis [GD04]	88,8%	90,5%	91,5%	92,3%	93,1%

Results: Cinema test set

Garcia and Delakis (UoC): 162 images, 276 faces: **90.2% / 3 false alarms**



Embedded CFF



Optimization : code, memory, algorithm

- Fixed-point coding of CFF weights (16bits) without performance loss
- Fusion of convolution and subsampling operations, parallelization
- Implementation on ARM (Xscale, IMX21), DSP (Starcore) and SPVM 3000 Orange

The first prototype of robust face detection on FPGA (Field-Programmable Gate Array)

- N. Farrugia, F. Mamalet, F. Yang, M. Paindavoine (university of Bourgogne)

F. Mamalet, S. Roux and C. Garcia: *Real-Time Video Convolutional Face Finder on Embedded Platforms*, EURASIP Journal on Embedded Systems, 2007

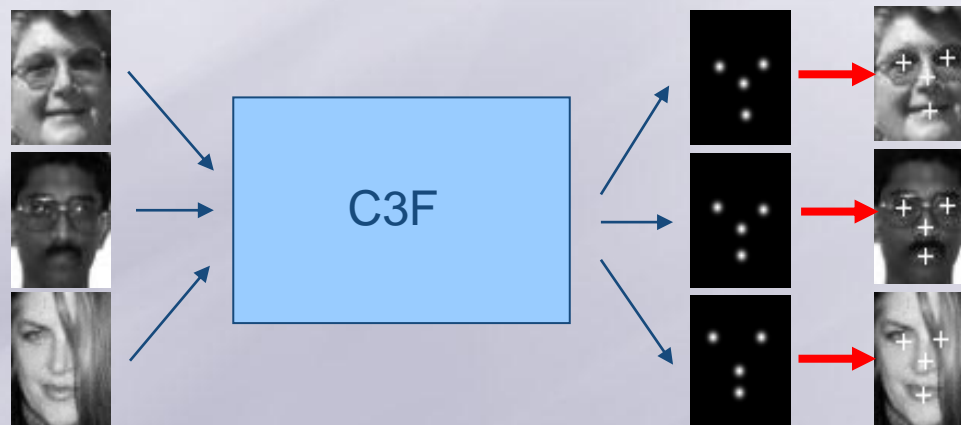


Performances (QCIF images (176x144))

	PXA27x @624MHZ	SC140 @275MHZ	SPVM3000 @200MHZ	Pentium IV @3.2GHZ
Original	0,3 fps			10 fps
Optimized	6,5 fps	13 fps	2,3 fps	58 fps
Tracking	16,5 fps	35 fps	5.0 fps	180 fps

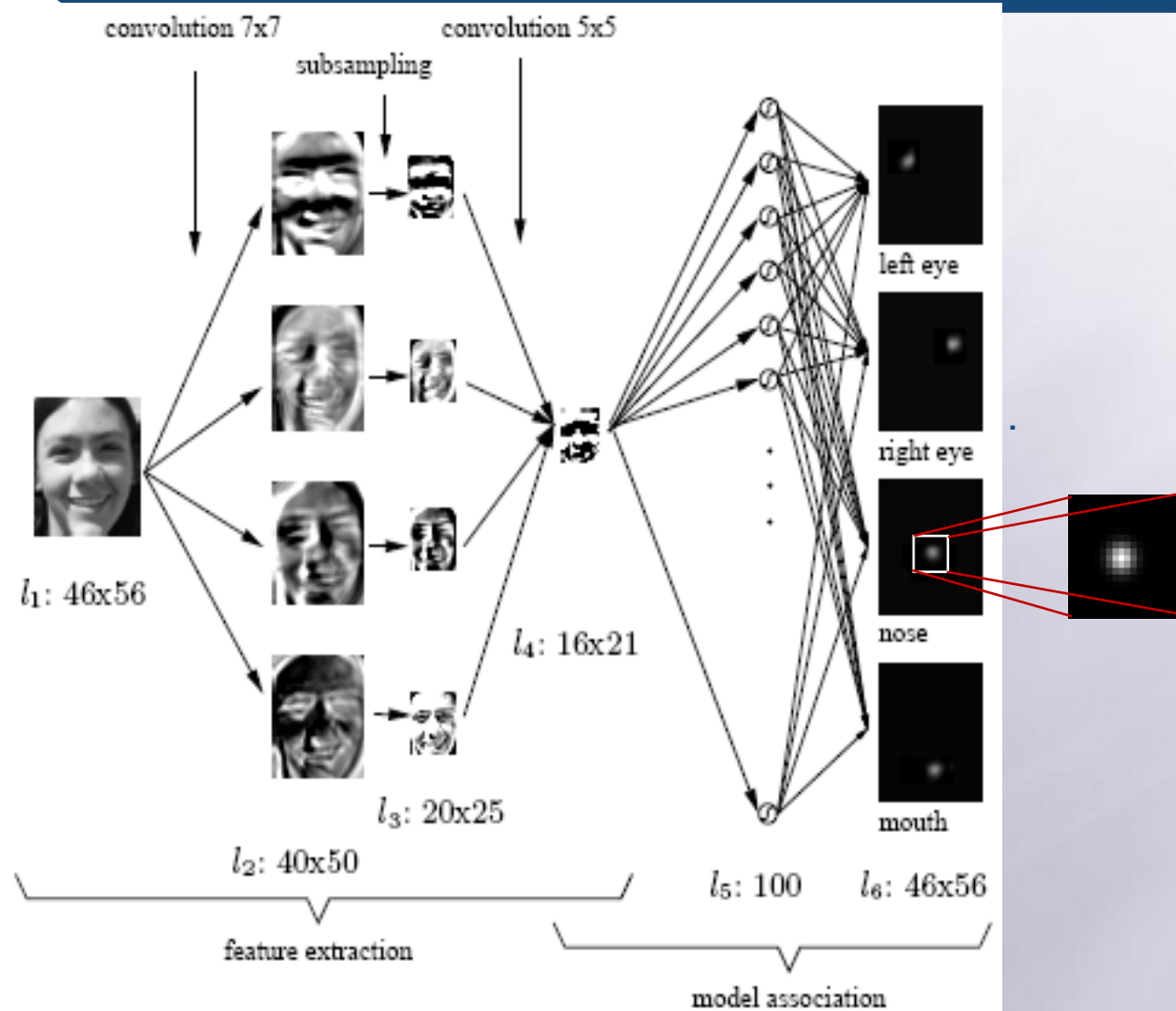
Convolutional Facial Feature Detector (C3F)

- **In non constraint images**
 - noise, resolution, blurring, occlusions
- **Automatically** learns and applies:
 - local feature extractors and classifiers
 - and** constraints encoding the face model
- **Robust** to pattern variations, **occlusions**, noise...



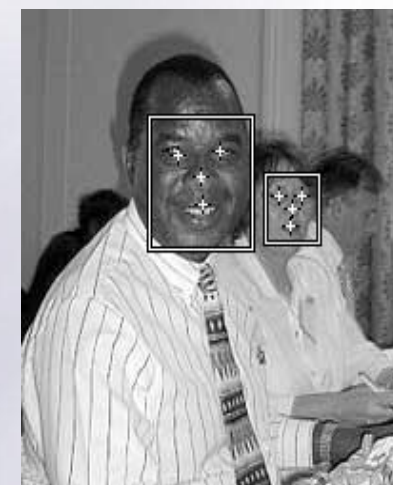
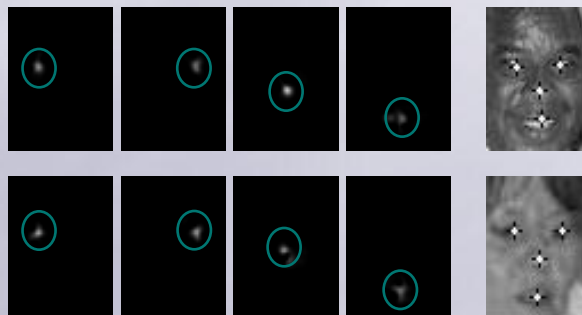
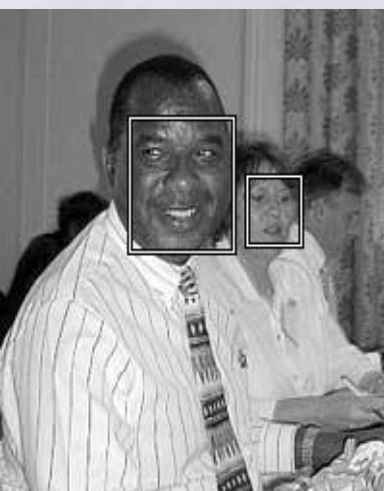
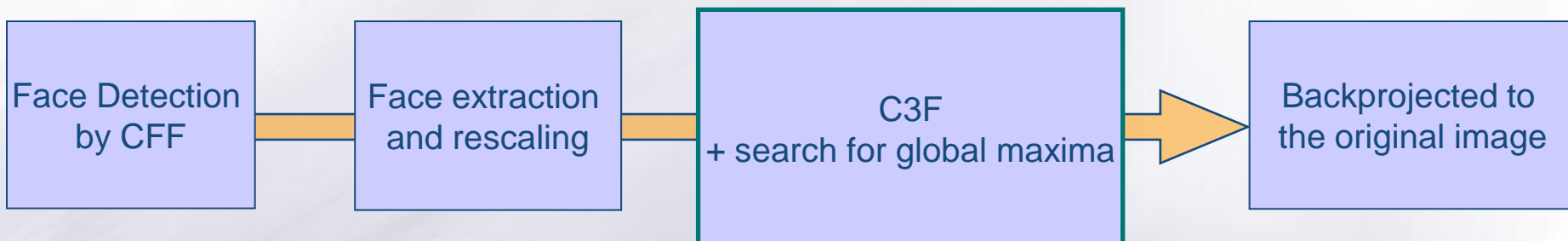
S. Duffner, C. Garcia, “Robust Facial Feature Detection via Autoassociative Filters”,
invited talk, *The Learning Workshop 2005*, Snowbird, Utah, USA, april 2005

Convolutional Facial Feature Detector (C3F)



S. Duffner, C. Garcia, "Robust Facial Feature Detection via Autoassociative Filters", invited talk, *The Learning Workshop 2005*, Snowbird, Utah, USA, april 2005

Convolutional Facial Feature Detector (C3F)

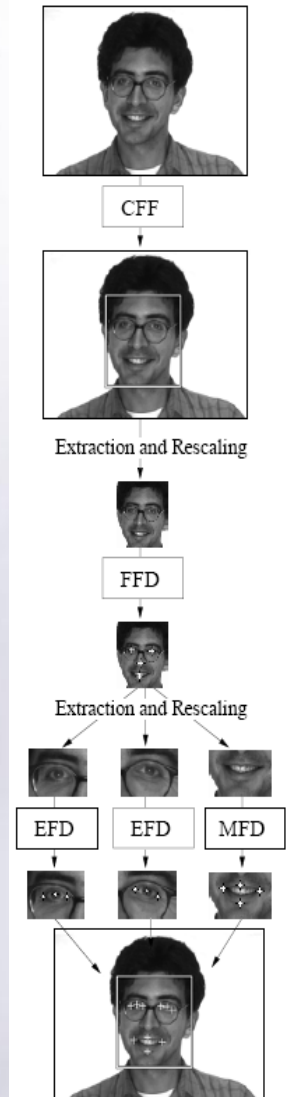


Convolutional Facial Feature Detector (C3F)

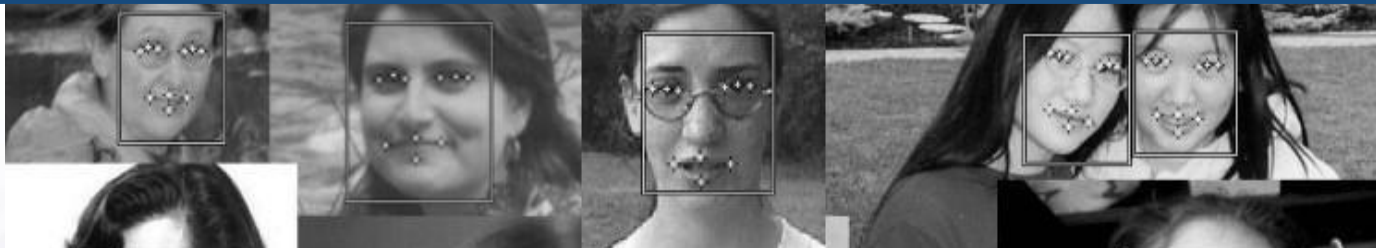


- **Best State-of-the-Art Precision** : mean Localization error < 4% of interocular distance
- **Strong robustness to partial occlusions**

Convolutional Facial Feature Detector (C3F)

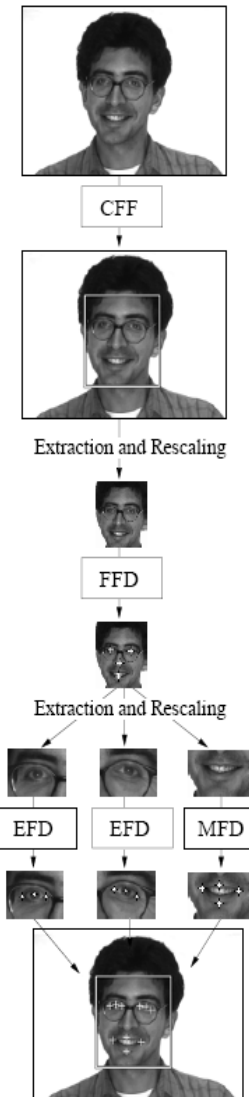


Convolutional Facial Feature Detector (C3F)

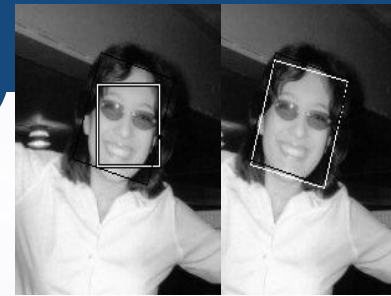


Allowed Error (eye centers)

Methods	Allowed Error (eye centers)		
	5%	10%	15%
Jesorsky <i>et al.</i> [JKF01]	40%	79%	93%
Hamouz <i>et al.</i> [HKK ⁺ 04]	50%	66%	70%
Cristinacce <i>et al.</i> [CCS04]	60%	96%	97%
solution (C3F)	79%	92%	98%



Convolutional Face Aligner (CFA)



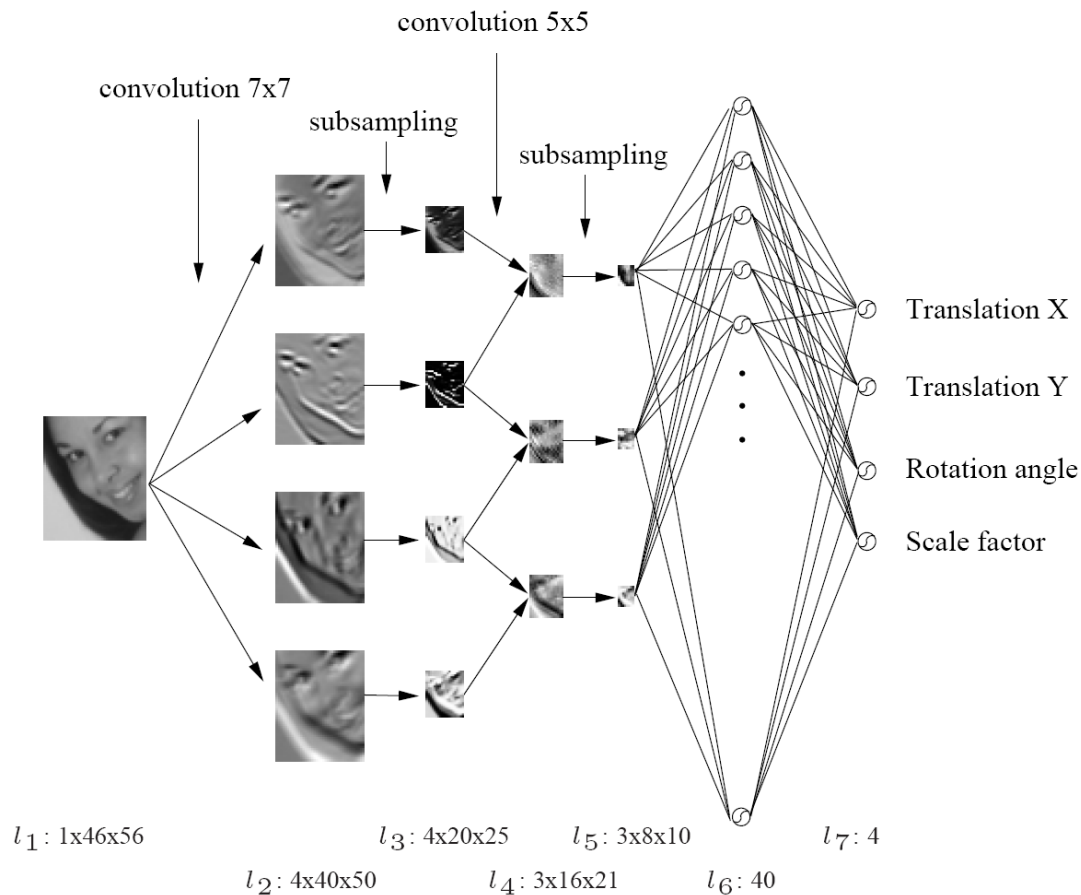
≡ To automatically align the face bounding boxes

● **Conjointly learn affine transforms** (T_x , T_y , rotation, zoom)

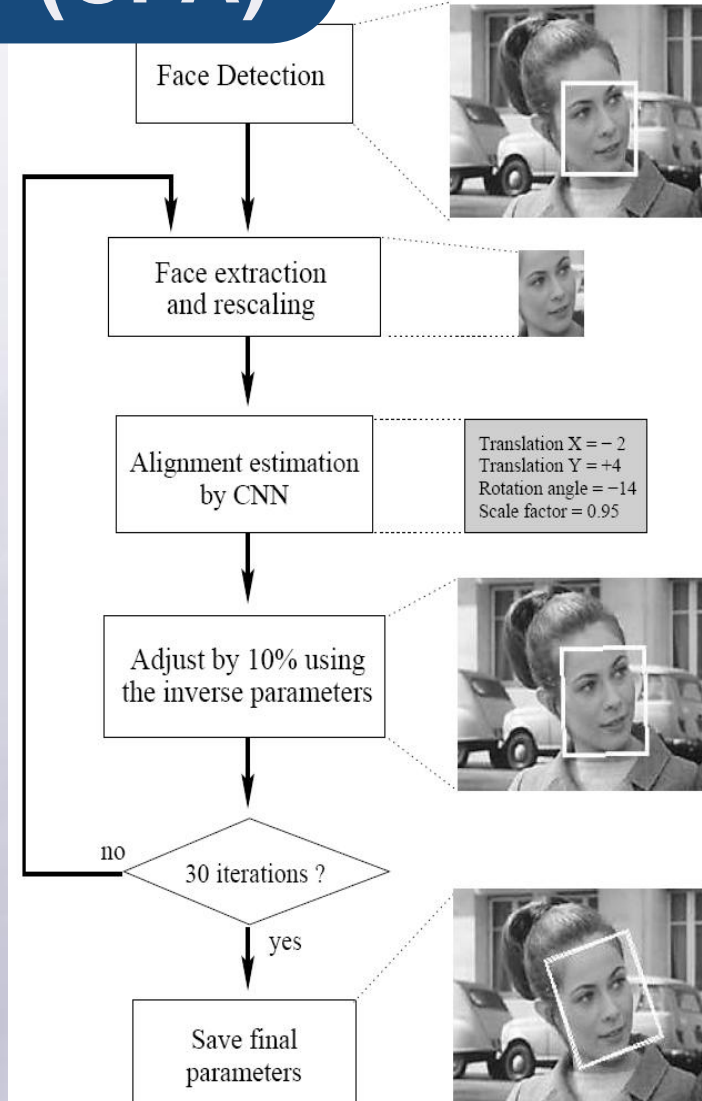
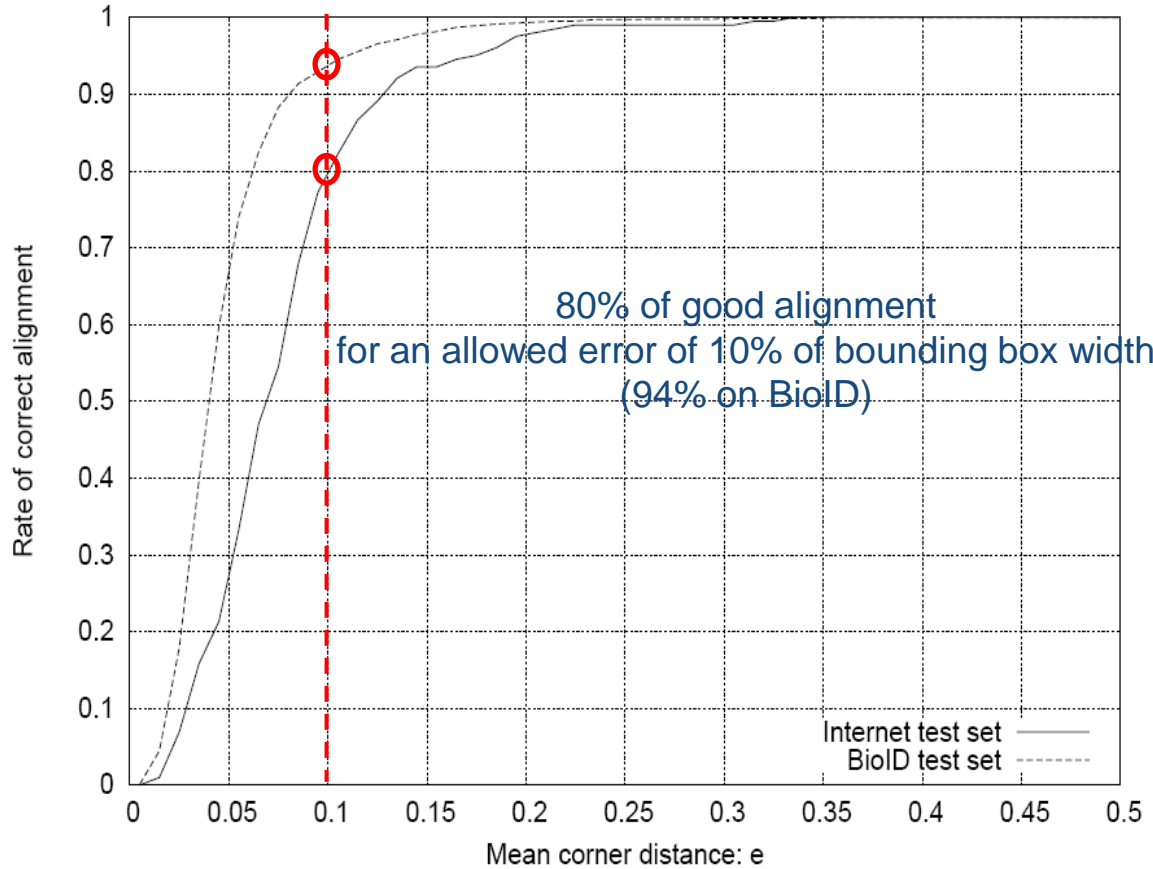
≡ Training database of 30.000 face images

● **Translations T_x and T_y : $\pm 12\%$, rotation angle α : ± 30 degrees, scale factor Sc : 90% to 110%**

	$T_x, T_y = 6,6$ $\alpha = 30$ $Sc = 0.9$
	$T_x, T_y = 6,0$ $\alpha = 0$ $Sc = 1$
	$T_x, T_y = 0,6$ $\alpha = 0$ $Sc = 1$
	$T_x, T_y = -6,3$ $\alpha = -20$ $Sc = 1.1$
	$T_x, T_y = 0,0$ $\alpha = 30$ $Sc = 1.1$
	$T_x, T_y = 0,0$ $\alpha = 0$ $Sc = 0.9$
	$T_x, T_y = 0,0$ $\alpha = 0$ $Sc = 1$



Convolutional Face Aligner (CFA)



Duffner S., Garcia C., "Robust Face Alignment Using Convolutional Neural Networks", *International Conference on Computer Vision Theory and Applications (VISAPP 2008)*, Funchal, Portugal, January 2008.

Convolutional Face Aligner (CFA)

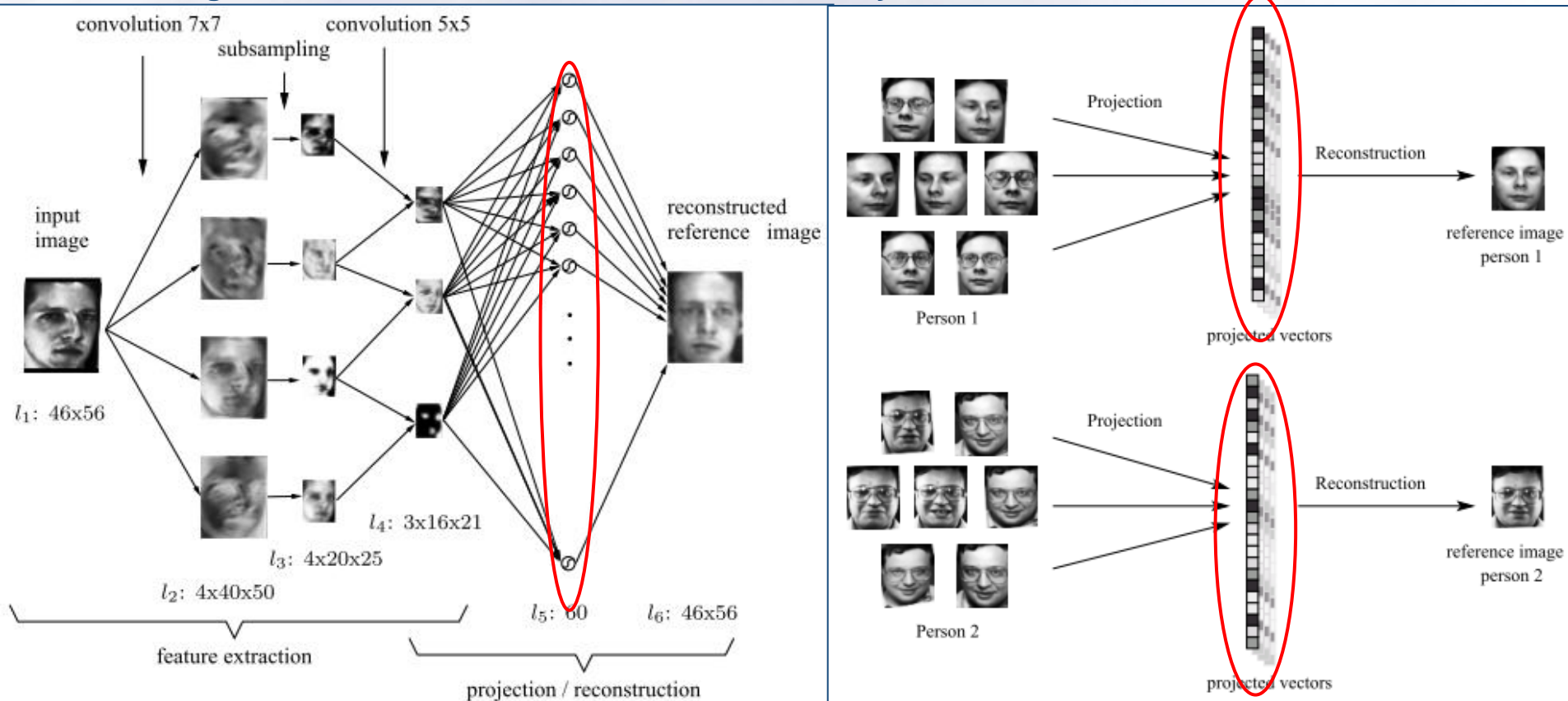


Alignment error < 10% of face width,
on more than 3000 images

Convolutional Face Recognizer (CFR)

Non-linear Projection via an auto-associative neural network

- Signature extraction allowing reconstruction of a reference image per individual
- Minimizing intra-class variance
- Taking into account 2D information and non-linearity



S. Duffner, C. Garcia, Face Recognition Using Non-Linear Image Reconstruction, invited paper, Int. Workshop on Advances in Pattern Recognition (IWAPR), Southampton, 2007

Convolutional Face Recognizer (CFR)



ORL



Yale

Test images

Reconstructed images

Reference images

92.6 % on ORL database

93.3 % on Yale database

Conclusion

☰ A set of robust methods for analyzing *wild* faces (from detection to identification)

☰ General principles

- Propose **generic** approaches for analyzing a **specific object**
- **Learn** from examples, with **no** use of ad-hoc **heuristics** or specific pre-processing

☰ In the current research trends

- Convergence of **signal processing**, statistics and **machine learning**

☰ Embedded versions have been integrated with success in operational **audio-visual services**

☰ **Perspectives** : address 3D faces + fusion 2D-3D

